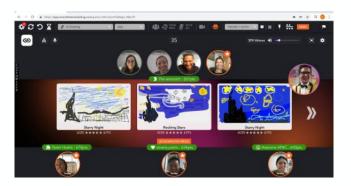


VIRTUAL EVENTS & TEAM EXPERIENCES



The Go Game (Virtual Gameshow)





Overview: The ultimate online team challenge for your remote team! The Go Game combines all of your favourite team games within an easy-to-use video conferencing interface to help your team stay connected. This is your very own Virtual Game Show!

How it works:

Using a slick video conferencing interface via your web browser, players are guided by our host through a variety of team-based rounds of fun challenges including: general knowledge, music trivia, employee fact match, Pictionary Drawing, lip syncing, charades and more! Played using any modern browser so no need to download any software or apps.

Number of participants: up to 25 participants in 1 game. We can handle 5 games simultaneously, therefore the largest group is 125 people in total divided across 5 x separate games. Works best in a remote environment with all participants connecting separately (i.e. not in the same physical room)

Session duration: 1 hour

Requirements: All players need a laptop/desktop computer to play the game via a web browser plus headphones/earphones/Airbuds. This experience is not compatible on mobile devices or tablets.



"Beat the Buzzer" Trivia





Overview: Virtual Trivia held via a video conferencing platform in conjunction with Kahoot!

How it works:

- Kahoot! is a platform that allows all participants to connect via either the app or web browser using a game pin
- Players use their computer for the video conferencing platform & their mobile device for Kahoot!
- Questions are multiple choice and players enter their answer via their phone, with bonus points awarded for the fastest correct responses
- Trivia is 3 rounds of 20 questions each round (General Knowledge, Entertainment, Image/Video/Audio)

Number of participants: Kahoot! can handle up to 2000 participants per game. We utilise your preferred VC platform which all have different maximum participants. We can work with you on this depending on your numbers.

Session duration: 45 - 60 minutes

Requirements: via preferred video conferencing platform and Kahoot! - all players need a computer + phone

We can also work with you on **bespoke** questions for the trivia.



Virtual Escape Room



Overview: Each team is "locked" in a room; they must follow the clues, solve the puzzles and unlock the secrets to escape! Teams join together via a chat function and all click onto the same webpage or App with a unique code for their team.

Number of participants: We recommend teams of 2-5 players. There is no limit on the number of teams participating.



HOW IT WORKS - CHOOSE 1 OF THESE 2 OPTIONS:

1. Browser Based: We host the briefing to all players via your preferred video conferencing platform. Participants are then split into breakout rooms based on teams of 5 players per team. Teams communicate via the video conferencing platform and progress through the Escape Room on their laptop/desktop computer. Once they complete the game they take a screenshot of their time and we then create a leader board which we share the following day with all participants. Great for multiple teams to complete at various times due to different schedules.

Requirements: each participant requires a laptop or desktop computer. <u>Not</u> compatible with tablets or phones **Session duration:** Allow between 1 - 2 hours

2. App based: We host the briefing to all players via your preferred video conferencing platform. Participants are then split into breakout rooms based on teams of 5 players per team. Teams communicate via the video conferencing platform and progress through the Escape Room on their phone via the app. We bring all teams back into the main meeting after 60 minutes to see who managed to Escape first.

Requirements: each participant requires a laptop or desktop computer and a mobile phone device with the app **Session duration:** Allow between 1 - 1.5 hours



Around the World



Overview: We've had a huge impact on our ability to travel and explore. We have the next best thing to going on a physical holiday! Take your team on a virtual globe-trotting trip around the world, visiting 22 countries across 60,000 virtual kilometres while putting your teamwork, collaboration and creativity to the test!

Around the World takes your team on a virtual world trip via our award-winning app! On your journey you and your team will stopover in several different countries from Argentina to Brazil to China. Each destination requires your team to unlock tasks using image recognition technology. Once the task is completed you buy your ticket to your next destination with the points you have scored. Which team will get the furthest with the highest score in the allotted time?



How it works: We host the briefing to all players via your preferred video conferencing platform. Participants are then split into breakout rooms based on their teams. Teams communicate via their breakout rooms and progress through Around the World on their phone via the app. We bring them all back into the main meeting after 60 minutes and see who scored the most points.

Requirements: each participant requires a laptop or desktop computer and a mobile phone device with the app

Number of participants: We recommend teams of 4-6 players. Best for group sizes between 6 - 200 participants

Duration: Up to 90 minutes with facilitation



Manor House Murder



Overview: A fun, team orientated, remote murder mystery style game which uses image recognition and augmented reality via our award-winning app.

You and your team have been brought in to investigate the murder at Cadaver Manor. Working together, you'll need to unlock and examine key evidence such as witness statements and suspect interviews. As you explore the crime scene via an interactive map, you'll complete tasks and challenges which will help you acquire evidence and assist with your investigation.

Points are awarded upon the completion of virtual tasks solving puzzles and riddles, various observational and trivia questions, as well as fun photo and video tasks with the end goal being the discovery of the killer.



How it works: We host the briefing to all players via your preferred video conferencing platform. Participants are then split into breakout rooms based on their teams. Teams communicate via their breakout rooms and progress through Manor House Murder on their phone via the app. We bring them all back into the main meeting after 60 minutes and see who scored the most points.

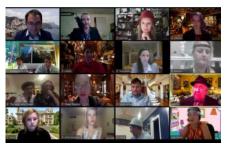
Requirements: each participant requires a laptop or desktop computer and a mobile phone device with the app

Number of participants: We recommend teams of 4-6 players. Best for group sizes between 6 - 200 participants

Duration: Up to 90 minutes with facilitation



Solve the Crime Online





How it works:

- Hosted by our 'online detective' facilitator, each of your team will be assigned a character in the plot and play the part of the character within the crime
- All participants will be emailed their character sheet & role prior to the session
- Each character sheet contains clear and simple instructions about the murder mystery event and how to play
- Participants will meet in the video conferencing call dressed as their character ready to spread gossip, tell their character's story and ultimately work together to solve the crime online
- Participants operate as individuals (not teams) which makes for a more entertaining, interactive whole group experience rather than a team event

Number of participants: Works best for groups under 30 participants

Session duration: between 1 - 1.5 hours

Example Themes:

The Great Capital Caper - Travel to the sleazy underworld of Chicago of the 1930's to find out who shot Vince "The Knife" Spagatelli. Put on an old suit and a bad accent to become a gangster, gangster's mole or a crooked politician and swing along to one of our most popular scenarios.

Rendezvous with Death (our most popular scenario) - Six mysterious partners have an amazing process for turning wine into petrol that they took from a German scientist 15 years ago and as the bodies start to pile up you have to discover who wants this secret enough to kill for it. Join a bike gang, movie stars, millionaires, a cowboy and an assortment of easy to dress up characters for a fun and very popular mystery.



Virtually Impossible



Treat your team to a dynamic, interactive and engaging online team building event with the help of our Virtual Magician-Mentalist Experience. Hosted by Sydney's best magician-mentalist who is guaranteed to deliver a captivating online show for your team.

The show is packed with interactive trickery, visual astonishments, psychology and showmanship that will surprise and delight your audience.

This virtual concept is a great way to engage and entertain as your remote team members will get involved in the action and even learn a trick or two themselves.

Prior t the virtual session we send selected participants a package in the mail which is revealed onscreen. Best described by our client: "Hands-down the best virtual magic act I've seen!"

Number of participants: 10 - 500 participants

Session duration: Options for 30 minute or 60 minute show



Cocktail Making Masterclass





Overview: Learn how to make cocktails at home whilst having fun and connecting with your team, colleagues or customers. We can either send everything needed for the class directly to your participants prior to the session or BYO cocktail equipment & ingredients. After work drinks on a whole other level!

How it works:

- The Masterclass is hosted by our facilitator and experienced mixologist. Prior to the virtual event, we can send out different kit options including cocktail equipment and ingredients
- We can include any key messaging, name the drinks after teams, play trivia and personalise the session to make it as fun and interactive for your group
- Various options available for:
 - 1. **Masterclass only:** We provide a list of ingredients and cocktail equipment required for participants to purchase prior to the class
 - 2. **Masterclass & Cocktail Equipment Kit:** We send an 8-piece professional cocktail kit to the participant's home (within Australia) and provide a list of ingredients for participants to purchase prior to the class
 - 3. Masterclass, Cocktail Equipment Kit and Ingredients for 2 or 3 Cocktails: We send an 8-piece professional cocktail kit and all key ingredients to the participant's home (within Australia). The alcohol is provided as mini spirits.

Session duration: 60 - 90 minutes



Online Interactive Cooking Events



Your team cooks along with our professional and experienced Chef. We offer a professionally-produced experience with 2 cameras in a beautiful kitchen studio set up.

On the menu are delicious paellas, easy ingredients to buy (or for us to deliver to your team's home) with no special equipment or utensils needed. The recipe is perfect for all dietaries and easy to modify.

Option to include trivia or smaller breakout rooms to allow smaller groups to eat together.

Number of participants: perfect for groups of 4 to 400 participants



Virtual Beer Appreciation Session



The crew behind Sausage Queen Brewing will guide you on a seated tasting tour of the beer landscape, which is engaging for beer novices and also the committed aficionados.

Hosted by Sydney's notorious Sausage Queen, Chrissy Flanagan, the force behind The Sausage Factory and Sausage Queen Brewing. We can create a tailored event to meet your corporate objectives - be it sheer fun or a little friendly competition. We can also cater to non-alcoholics to ensure inclusion for the whole team.

How it works: four beers delivered to your team's homes - we create a link for staff to register their details to save you the hassle. The virtual session includes:

- Guided sampling of beers
- Insight into how to make beer
- Beer pop culture quiz
- Surprise 'Easter egg' beers randomly included in a few staff boxes
- Also available for International participants

Duration: 60 - 90 minutes



Escape the Box





Overview: Escape the Box is a completely customisable experience, where we recreate the idea of an Escape Room and deliver it to the homes of participants.

How it works:

Prior to the virtual event, we courier a package to each participant which contains a locked container such as a branded backpack. The session may include yoour messaging mixed with our activity. Inside the locked container are a series of 'Babushka Doll' type locked bags or cases, all inside of each other and containing puzzles to be solved. The final puzzle unlocks a bag may contain a cool giveaway for the participant. This experience is completely customisable, from branded bags to the puzzles to the session content which the puzzles are based on.

Number of participants: Recommended for each session to gave up to 50 participants at a time to ensure the session is interactive and engaging. We can run multiple sessions.

Requirements: Each participant requires a laptop or desktop computer and to supply their postal address for us to send their package to prior to the virtual event

Session duration: Usually 1 hour however it's adaptable depending on the content



LEGO Serious Play





The **LEGO SERIOUS PLAY** methodology is an innovative process designed to enhance innovation and business performance. Based on research which shows that this kind of hands-on, minds-on learning produces a deeper, more meaningful understanding of the world and its possibilities, the methodology deepens the reflection process and supports an effective dialogue.

There are four essential steps to the process:

- 1. Participants are lead through a series of questions, which go deeper and deeper
- 2. Each participant builds their own 3D LEGO model in response to the facilitator's questions
- 3. These 3D models serve as the basis for group discussion, knowledge sharing and problem solving
- 4. The purpose of LEGO Serious Play is to maximise the full potential, insight, confidence and commitment of all participants

Example themes: Stakeholder management, Collaboration, Working remotely, Innovation in isolation, Adapting to the new normal, Customer experience

Duration: 2 hours



Remote SolarBuddy





The Concept: Designed to engage and inspire participants to have a positive impact on the lives of children living without safe and reliable electricity. Your team will learn how a simple solar powered light, which they assemble during the session, can help improve education, health, economic and environmental outcomes. Your team will also be able to write a letter to the child 'buddy' who will receive their gift of light.

How it works: In one hour, you will learn about energy poverty, renewable energy, and assemble a solar light. The lights take about 30 minutes to put together and instructions on how to assemble the light are supplied in your resources kit, which also includes a letter-writing template. The lights come unassembled in a box containing 50 lights.

Delegates will be posted the light in an envelope with return post paid envelope so post event all lights are returned to us ready to be posted overseas to children in need. Once the SolarBuddy lights have been delivered, we send a report to you with images of the children receiving the lights as well as information about the communities that will benefit from your gift.

Duration: 1 hour



Rock & Roll Team Building





We offer a range of fun bespoke virtual experiences for the musically-inclined including:

- Virtual songwriting sessions for teams with professional musicians or even with a Grammy nominated songwriter!
- Internal song contest for the company whereby each team has a virtual songwriting session, we record and produce each of the songs, teams create a music video and the company votes on which team wrote the best song.
- Song production/recording
- Virtual concerts and Livestream musical performances for your staff or clients to view and enjoy. We manage all aspects including venue, camera crew, video director, livestream technician, band, production sound & lighting



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